



Interior Design 2018-19 State Results

Statistics data includes students taking exams in the original testing period and includes students retaking exams. The Score Distribution and Standards performance tables show results for original testing period only for accurate evaluation of live testing performance.

Statistics

Categories	Performance
Participants	31
Pass Rate	28
Pass Percentage	90.3%
Average Score	71.2
Cut Score	63

Score Distribution

% Range	# Scores in Range
0-13	0
13-23	0
23-33	0
33-43	0
43-53	0
53-63	5
63-73	11
73-83	9
83-93	2
93-100	0

Interior Design

1) CONTENT STANDARD 1.0:	71.76%
2) Performance Standard 1.2 : Analyze Career Paths and Opportunities	92.59%
1) 1.2.1 Explore career opportunities in the interior design profession (e.g., residential, commercial, hospitality, retail, healthcare and merchandising)	92.59%
2) 1.2.2 Determine preparation requirements for various areas of employment in interior design	92.59%
4) Performance Standard 1.4 : Demonstrate Awareness of Registration Requirements for Professional Organizations	50.93%
1) 1.4.1 Describe the process for certification by the National Council of Interior Design (NCIDQ)	51.85%
2) 1.4.2 Describe the registration requirements of Nevada State Board of Architecture, Interior Design and Residential Design (NSBAIDRD)	50%
2) CONTENT STANDARD 2.0:	73.37%
1) Performance Standard 2.1 : Utilize Elements of Design	70.11%
2) 2.1.2 Describe the three characteristics of design (i.e., function, construction and aesthetics)	62.96%
3) 2.1.3 Explain and use the basic elements of design or tools used to create a design (i.e., line, shape, form, space, texture, pattern and color)	72.22%
4) 2.1.4 Discuss color as an element of design (e.g., psychological, social and physical)	64.81%
5) 2.1.5 Differentiate between shape and form (i.e., realistic, abstract, geometric and free)	81.48%
6) 2.1.6 Investigate the use of space (i.e., positive and negative space) and mass (i.e., high and low)	62.96%
7) 2.1.7 Discuss pattern, the application of color, lines, shapes and design to create visual interest	87.04%
8) 2.1.8 Produce visual examples of each of the elements of design and explain their function	59.26%
2) Performance Standard 2.2 : Analyze Color and its Effects in Design	80.86%
1) 2.2.1 Evaluate color characteristics (i.e., hue, value, tint, shade, tone, value scale, intensity, complement, neutrals and pigment)	74.07%
2) 2.2.2 Analyze the relationships between colors on the color wheel (i.e., primary colors, secondary colors and tertiary/intermediate colors)	85.19%
8) 2.2.8 Discuss how choosing the right colors influences human behavior and affects health, mood, learning, lifestyle, function of the room	83.33%
3) Performance Standard 2.3 : Investigate Textiles for Environments	64.81%

7) 2.3.7 Evaluate characteristics of textiles for use and care in residential and commercial environments for flooring, upholstery, and window treatments	64.81%
4) Performance Standard 2.4 : Utilize the Principles of Design	86.77%
1) 2.4.1 Explain the basic principles of design or the rules or guidelines of design (i.e., proportion, scale, balance, rhythm, emphasis/focal point and harmony)	77.78%
3) 2.4.3 Discuss the relationship of scale to a design and to surrounding areas (AKA visual weight)	88.89%
4) 2.4.4 Evaluate the types of balance and how they are used to create feelings in a room (i.e., symmetrical/formal, asymmetrical/informal and radial balance)	100%
5) 2.4.5 Demonstrate how focal point gives order and direction to a room	87.04%
6) Performance Standard 2.6 : Demonstrate Profesional Presentation Techniques	81.79%
1) 2.6.1 Explore various methods of interior design presentation	72.22%
5) 2.6.5 Demonstrate effective communication skills (e.g., interviewing, listening and paraphrasing)	92.59%
6) 2.6.6 Demonstrate the elements of appropriate visual presentation (e.g., materials, finishes, color schemes, balance in positive and negative space, straight/squared edges, mounting and electronic/digital)	87.04%
7) 2.6.7 Develop effective overall design concepts of visuals and samples (e.g., wall coverings, floor treatments, window treatments, furniture covering, renderings, pictures, visuals of the design: furniture, lighting and accessories)	51.85%
8) 2.6.8 Gather and assess client information (e.g., characteristics, needs, wants, environment, atmosphere and ambiance)	92.59%
9) 2.6.9 Determine that all measurements have been taken with the appropriate equipment and are accurate	94.44%
7) Performance Standard 2.7 : Develop and Work Within a Budget to Create a Design Plan	61.11%
1) 2.7.1 Research and compare costs for appropriate materials for backgrounds, furnishings, and accessories (e.g., retail stores, warehouses, discount stores, boutiques, markets and marts and suppliers)	22.22%
2) 2.7.2 Analyze the cost of materials based on room measurements	79.63%
3) 2.7.3 Determine preliminary budget (e.g., materials, supplies, furnishings, labor, fees, taxes, and unexpected costs and revisions)	75.93%
5) 2.7.5 Utilize appropriate tools to itemize a budget proposal, invoice, and timeline	66.67%
8) Performance Standard 2.8 : Present a Completed Interior Design Plan	64.61%
1) 2.8.1 Utilize, where appropriate, perspective, pictorial drawing, rendering, overlay, sample board	62.96%

2) 2.8.2 Illustrate design ideas utilizing a variety of methods, (e.g., drawing and computer-aided drafting)	79.63%
3) 2.8.3 Create professional presentations with all supporting materials (e.g., sample boards and computer models)	68.52%
4) 2.8.4 Perform a formal presentation of a completed design project for a simulated client	44.44%
5) 2.8.5 Describe methods of addressing and resolving client objections and concerns	57.41%
5) CONTENT STANDARD 5.0:	80.56%
1) Performance Standard 5.1 : Analyze Various Methods of Construction	87.04%
4) 5.1.4 Recognize symbols used in architectural plans	87.04%
2) Performance Standard 5.2 : Examine Interior Systems	74.07%
2) 5.2.2 Recognize symbols used in architectural plans	74.07%
7) CONTENT STANDARD 7.0:	68.18%
1) Performance Standard 7.1 : Demonstrate Space Planning	55.56%
1) 7.1.1 Examine the elements of a typical floor plan (i.e., symbols, scale and measurements)	74.07%
2) 7.1.2 Examine the elements of a typical floor plan with furniture (i.e., activity zones, traffic patterns and furniture arrangement)	44.44%
3) 7.1.3 Demonstrate fundamental space planning techniques (e.g., understanding and accurately using measuring equipment and conversions for scaling)	68.52%
4) 7.1.4 Create a furniture plan based on a clients needs and principles of design (e.g., activity, clearance, traffic zones and focal point)	24.07%
5) 7.1.5 Produce a two-dimensional elevation (1/2 scale) of a focal point wall including full width and height walls, architectural details, furnishings, fixtures, and colors	66.67%
2) Performance Standard 7.2 : Demonstrate Floor Plan Development and Skills	78.7%
1) 7.2.1 Develop a 1/4 scale floor plan using appropriate symbols and tools	90.74%
2) 7.2.2 Justify placement of architectural details (e.g., window, fireplace, closets and electrical outlets)	66.67%
3) 7.2.3 Develop a furniture arrangement to scale, utilizing furniture templates and ensuring adequate standard clearance spaces	92.59%
4) 7.2.4 Describe the importance of computer-aided drafting and design in creating blueprints and floor plans	68.52%
5) 7.2.5 Design a floor plan with furniture using technology	77.78%

7) 7.2.7 Evaluate how to select appropriate furnishings (i.e., steps: identify needs and wants, determine budget, prioritize needs, identify lifestyle, identify personal style and determine preferences)



8) CONTENT STANDARD 8.0:



1) Performance Standard 8.1 : Evaluate Furniture



2) 8.1.2 Identify furniture types (e.g., chairs, tables, upholstered pieces, case goods and soft and hard goods)



3) Performance Standard 8.3 : Evaluate Lighting



1) 8.3.1 Describe the purpose of lighting (e.g., general, accent, task, artificial, natural, direct and indirect)



3) 8.3.3 Identify the types of light sources (e.g., incandescent, fluorescent, halogen and LED)



9) CONTENT STANDARD 9.0:



1) Performance Standard 9.1 : Examine General Considerations of Commercial Design



3) 9.1.3 Explore safety and accessibility requirements for universal design (e.g., Americans Disability Act (ADA) and Occupational Safety and Health Administration (OSHA))

